

6 Automated & Emerging Technologies

6.1 Automated Systems

An automated system is a computer system that collects information and can react and perform tasks based on the data. Automated systems use sensors , a microprocessor and actuators	
Advantages of Automated Systems	Disadvantages of Automated Systems
+ Reduced labour costs + Improved efficiency (e.g. energy, fuel) + Improved accuracy + Consistent results + Improved safety + Able to collect large amounts of data quickly	- High initial investment - High maintenance costs - Significant testing must be done before being used - can result in major job losses

There are also scenarios where specific advantages and disadvantages are important such as:		
Scenario	Advantages	Disadvantages
Industry	- Increased production - Improved quality control	- High investment costs - Job losses
Transport	- Less accidents & traffic congestion - Increased logistical efficiency	- Transportation drivers lose jobs - Technology reliability
Agriculture	- Less manual labour - Increased crop yield & resource management	- High start-up costs for equipment and sensors
Weather	- Accurate forecasting - Improved early warning systems	- May not 100% accurate all the time
Gaming	- Personalised experience - Able to create interactive games	- Reduced creativity & problem solving for players - May be affected by technical glitches
Lighting	- Increased energy efficiency - Better security with motion-activated systems	- Lack of human control with light adjustments
Science	- Faster & more precise - Reduced risk of human error	- High cost development and maintenance - May not be suitable for all types of experiments

6.2 Robotics

Robotics is a branch of computer science that incorporates the design, construction, and operation of robots (to perform tasks)

- Examples
 - **Factory equipment** (welding, painting, assembling)
 - **Domestic robots** (household chores e.g. vacuuming)
 - **Drones** (unmanned aerial vehicles e.g. photography, delivery, surveillance)
- Characteristics
 - **A mechanical structure or framework** – a physical body that can move and interact with the environment
 - **Electrical components** e.g. sensors, microprocessors, actuators – allow robots to receive and respond to information
 - **Programmable** – can follow a set of instructions, complete a variety of tasks, respond to changing situations

Robots are used in: industry (manufacturing and assembly lines), transport, agriculture, medicine (surgical procedures), domestic, entertainment	
Advantages of using Robots	Disadvantages of using Robots
+ Increased productivity (can work continuously without breaks) + Performs tasks with high accuracy and consistency + Performs tasks that are dangerous for humans + Reduces labour costs in the long run	- High initial cost - High maintenance cost - Lack of flexibility (programmed for specific tasks and cannot adapt easily to new situations) - Unemployment (increased use of robots can lead to job loss) - May deskill the workforce - If they malfunction, production stops

6.3 Artificial Intelligence (AI)

AI is a branch of computer science dealing with the simulation of intelligent behaviours by computers

- Characteristics
 - **Collection of data and rules**: large amounts of data are processed using rules to make decisions/predictions
 - **Ability to reason**: AI systems use logical reasoning to evaluate information and make decisions
 - **Ability to learn and adapt**: can learn from past experiences and change its data and rules accordingly

Advantages of AI	Disadvantages of AI
- Increased efficiency - Increased accuracy - The system can serve more users without delay	- Job losses - Need to collect many data - High development cost

Operation & Components of AI Systems

Expert Systems

Expert systems are AI software that gives expert-level advice or decisions by using rules and knowledge. (e.g. patient diagnosis in medical field)

Expert systems share four key characteristics:

- **Knowledge base** – a database of facts to generate rules that make decisions
- **Rule base** – a set of rules to apply the knowledge in the knowledge base to specific problems
- **Inference engine** – a program that applies the rules in the rule base to the facts in the knowledge base to solve problems
- **Interface** – a way for users to interact with the system and provide input

Advantages of Expert System	Disadvantages of Expert System
- Consistent results - Faster response - Can store large amount of data	- Only good as the data entered - Requires training to use correctly - Expensive to develop and maintain

Machine Learning

- The program has the ability to automatically adapt its own **processes** and/or **data**, without being written in programmed
1. Collects **data** (e.g. about where robot has been, obstacles, etc)
 2. Store **successful/unsuccessful actions**
 3. Uses **ML algorithms** to analyse data and identify patterns/relationships